

Tuula Rantala

Game Artist

<http://tuularantala.com>

contact@tuularantala.com



PERSONAL DETAILS

Name Tuula Maaret Rantala
Birthdate 3 September 1990
Birthplace Turku, Finland

WORK EXPERIENCE

- 11/2013 - present **TicBits - Game Artist**
Turku, Finland
- Crazy Kings (iOS 2015), created in-game environment and character assets
- 6/2011 – 12/2011 **Digital Chocolate - Game Artist Trainee**
Helsinki, Finland
- Gangs of Boomtown (social platforms 2012), created in-game character vector art and animation, environment bitmap art
- 3/2010 – 5/2011 **Kajak Games - 2d Game Artist, Co-Founder**
Kajaani, Finland
- Bacteria Breakout (WP7 2010), created background and object bitmap art
- Dibidogs Chase (browser/WP7 2010), created environment and object bitmap art
- Pimp My Moto (browser 2010), created various vector assets
- Art and game design tasks for various unreleased game projects for WP7 and iOS platforms

EDUCATION

- 2009 – 2013 **Bachelor of Business Administration**
Game development curriculum
Kajaani University of Applied Sciences
- 2006 – 2009 **Finnish Matriculation Examination**
Laudatur in English and mathematics (advanced level)

SKILLS

Adobe Photoshop
Adobe Flash
Adobe Illustrator
Autodesk 3ds Max
Autodesk MotionBuilder
Google SketchUp
Microsoft Office
Spriter
TortoiseSVN
HTML/CSS

LANGUAGES

Finnish, English, Swedish

INTERESTS

Digital art, speed metal, competitive fighting games